

Sprint Backlog Grooming Meeting Minutes : 60

Attendees: Daniel Gonzalez, Julian Manrique, Muhammad Ahmad Malik, Antoine Morrison, Ian Borges

Start time: 8:30 PM

End time: 9:30 PM

The following user stories were created/discussed/refined/prioritized.

- Several new user stories were created and existing ones were refined for the next sprint.
- Prioritized based on complexity and educational impact.

The user stories below are completed.

- **User Story #8:** Create an onboarding screen with basic instructions on how to use the game.
- **User Story #9:** Add a progress tracker that shows how many questions the user got correct.
- **User Story #10:** Implement a sound replay button for each task for accessibility.
- **User Story #11:** Allow customization of number of repetitions (5, 10, 15 times).
- **User Story #12:** Add a feedback animation or sound effect when a user gets an answer right or wrong.
- **User Story #13:** Enable pause and resume functionality during activities.
- **User Story #14:** Design a results summary page showing performance and scores.
- **User Story #15:** Allow teacher/admin to select specific sounds or word categories to focus on.